

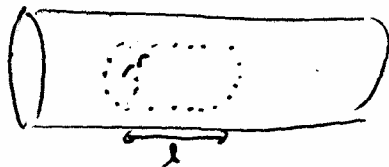
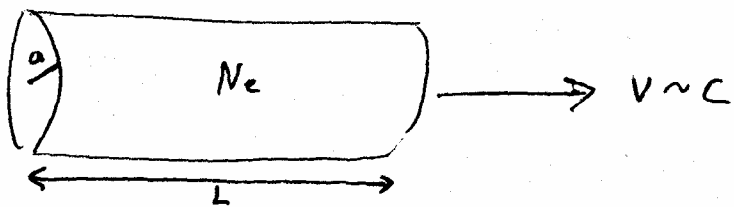
# Beam field and Space-charge effects

Lecture

the fields in our dipole and quadrupole are DESIRED fields  
 → small diversion to look at undesired fields  
 → one such field is the E.M. field of the beam itself, acting back on the beam → "Space-charge"

Consider cylindrical beam with uniform charge moving in +z

$N$  - particles  
 $e$  - charge



Gaussian surface  
 radius  $r$ , length  $l$   
 ( $r$  can be greater than  $a$ )

• E field is radial along length (ignore end effects)  
 apply Gauss's law to Gaussian surface

inside cylinder:  $\oint E \cdot dA = \frac{q_{enc}}{\epsilon_0}$

$= E_r \cdot 2\pi r l = \frac{q}{\epsilon_0} = \frac{Ne}{\pi a^2 L} \cdot \frac{1}{\epsilon_0} \cdot \pi r^2 l$

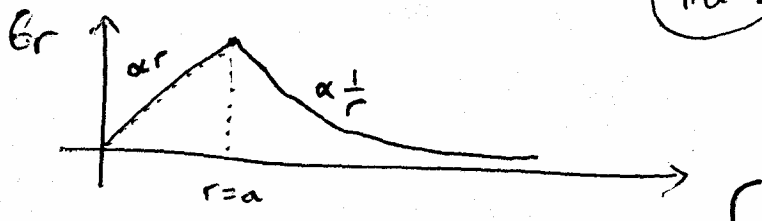
charge density  
Volume of surface

double integral

$\Rightarrow E_r = \frac{Ne}{2\pi \epsilon_0 a^2 L} \cdot r \quad r < a$

outside cylinder:  $E_r \cdot 2\pi r l = \frac{q}{\epsilon_0} = \frac{1}{\epsilon_0} \cdot \frac{Ne}{\pi a^2 L} \cdot \pi a^2 l \quad r > a$

total charge density  
Volume of surface



• to find the B field we apply Ampere's law  $\oint \underline{B} \cdot d\underline{s} = \underline{I} \mu_0$

charge enclosed

- inside beam ( $r < a$ ) charge enclosed by Gaussian Surface  

$$q = \frac{Ne}{\pi a^2 L} \cdot \pi r^2 L$$

charge density      volume of gaussian surface

"length" of charge ↓ velocity

this charge  $q$  goes past in time  $l/v$

$$\Rightarrow F_{enc} = \frac{q}{t} = \frac{qV}{l}$$

$B$  is just  $B_0$  around a current  

$$B_0 \oint ds = \mu_0 \frac{qV}{l}$$

$$\Rightarrow B_0 \cdot 2\pi r = \frac{\mu_0 V N e \pi r^2}{\pi a^2 L}$$

$$\Rightarrow B_0 = \frac{\mu_0 V N e}{2\pi a^2 L} \cdot r$$

$r < a$

$r \rightarrow a$   
on RHS

- outside the beam  $B_0 \cdot 2\pi r = \mu_0 \frac{qV}{l} = \frac{\mu_0 V N e \pi a^2}{\pi a^2 L}$

$$\Rightarrow B_0 = \frac{\mu_0 V N e}{2\pi L} \frac{1}{r} \quad r < a$$

what is force experienced by beam particle inside the beam?

we need fields inside beam, and  $\underline{F} = e(\underline{E} + \underline{v} \times \underline{B})$

$$\underline{F} = e\underline{E} + e\underline{v} \times \underline{B}$$

$$= eE_r \hat{r} + e v \hat{z} * B_0 \hat{\theta}$$

only have  $E_r, B_\theta$   
and  $z$  motion

$$= \frac{N e^2}{2\pi \epsilon_0 a^2 L} r \hat{r} + \frac{e v \cdot \mu_0 V N e}{2\pi a^2 L} r \cdot \hat{z} \times \hat{\theta}$$

$(\hat{r}, \hat{\theta}, \hat{z}) = \hat{e}_1, \hat{e}_2, \hat{e}_3$

$$= \frac{N e^2}{2\pi \epsilon_0 a^2 L} r \hat{r} - \frac{\mu_0 V^2 N e^2}{2\pi a^2 L} r \hat{r} \quad \hat{z} \times \hat{\theta} = -\hat{r}$$

$$= \frac{N e^2}{2\pi \epsilon_0 a^2 L} r \hat{r} \left(1 - \frac{v^2}{c^2}\right) \quad \text{using } c^2 = \frac{1}{\epsilon_0 \mu_0}$$

- 2 terms: force from electric components and force from magnetic comp
- enter with opposite sign  $\rightarrow$  they tend to cancel
  - perfect cancellation as  $\gamma \rightarrow \infty$  or  $v \rightarrow c$

( $\frac{v}{c} \ll 1$ ) is low energy beam or heavy particles (e ions or p)

this effect is called Space-charge  $\leftarrow$  low energy  
high mass (proton)

if intensity is high  $\rightarrow$  big effect. So S.C imposes a limit on the maximum intensity in an accelerator

[ Notice! What if 2 beams collide with each other?

Now, B field reverses direction as velocity of test particle reverses

"Beam-Beam Interaction

$\rightarrow$  now E and B fields ADD (a "-" sign)

$\rightarrow$  Very Strong interaction

$\rightarrow$  Solved by force only acts in short time beams

Lets compare Lorentz forces and magnet forces experienced by a particle in an accelerator

proton beam  $a=2\text{mm}$   $N=10^{10}$   $L=1\text{m}$   $\gamma=2$  ( $E=1.8\text{GeV}$ )

inside beam, we know  $E_r = \frac{Ne}{2\pi\epsilon_0 a^2 L} \cdot r$   $B_\theta = \frac{\mu_0 v N e}{2\pi a^2 L} \cdot r$

$$F^{\text{Lorentz}} = \frac{Ne^2}{2\pi\epsilon_0 a^2 L \gamma^2} \cdot r \hat{r}$$

forces and fields at  $r=a$  are  $E_r = 1.4 \times 10^4 \text{ V m}^{-1}$

$$B_\theta = 4 \times 10^{-5} \text{ T}$$

$$F_r = 5.6 \times 10^{-16} \text{ N}$$

in a quadrupole magnet, with a pole tip at 5cm and a pole tip field of 1T, what is the force?

What do we mean?

Recall  $\frac{1}{R(x,y,s)} = \frac{e}{p} B_z(x,y,s)$  (first lecture)

Expand  $B_z(x)$  around nominal trajectory

$$B_z(x) = B_{z0} + \frac{\partial B_z}{\partial x} x + \frac{1}{2!} \frac{\partial^2 B_z}{\partial x^2} x^2 + \frac{1}{3!} \frac{\partial^3 B_z}{\partial x^3} x^3 + \dots$$

typical expansion in accelerator physics

$$\frac{e}{p} B_z(x) = \frac{e}{p} B_{z0} + \frac{e}{p} \frac{\partial B_z}{\partial x} x + \frac{1}{2!} \frac{e}{p} \frac{\partial^2 B_z}{\partial x^2} x^2 + \dots$$

$$= \frac{1}{R} + kx + \frac{1}{2!} mx^2 + \dots$$

dipole      quadrupole      sextupole

LINEAR optics

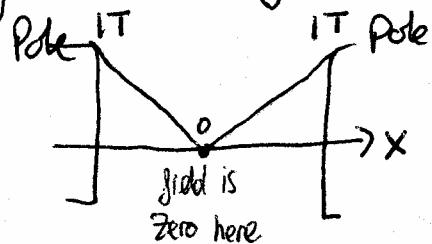
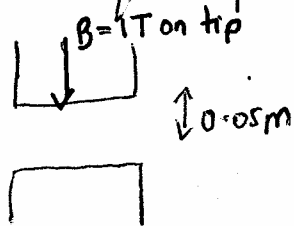
NON-LINEAR optics

(foundation of beam steering)

$$k = \frac{e}{p} \frac{dB_z}{dx}$$

$$m = \frac{e}{p} \frac{d^2 B_z}{dx^2}$$

So, our quadrupole has a field increasing linearly in x



$$\text{gradient} = g = \frac{1T}{0.05} = 20 \text{ Tm}^{-1} = \frac{\partial B_x}{\partial y} = \frac{\partial B_y}{\partial x}$$

$$B^{\text{quad}} = G(y \hat{x} + x \hat{y})$$

Q: how do you compute quadrupole k if you know g

$$\underline{F} = -eV G \underline{y} + eV G \underline{x}$$

$$|\underline{F}| = eVGx \quad (\text{in } x \text{ direction})$$

$$\gamma = 2 \Rightarrow \gamma^2 = \frac{1}{1 - v^2/c^2} \Rightarrow v = 0.25 \times 10^9 \text{ ms}^{-1} \quad (\text{note } v \neq c)$$

$$x = \text{edge of beam} = 0.002 \text{ m}$$

$$e = 1.6 \times 10^{-19} \text{ J C}^{-1}$$

$$|\underline{F}| = 1.7 \times 10^{-12} \text{ N} \quad \text{due to quadrupole field}$$

So, quadrupole force  $\gg$  space-charge force

but space-charge force always acts, wherever beam goes  
So it can cause problems if  $\gamma$  is small

≡

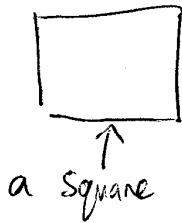
quad force only in magnet

# Relativistic Dynamics

why?

- particle behaviour at high energies inside the accelerator
- "accelerator physics" - Physicist hat on.

Symmetry is abundant in nature e.g. Snowflake  
human being.



a square

a square is invariant under rotations of  $\pi/2$  + reflections  $\leftarrow$  diagonals  $\perp$  bisectors of the sides

"Group theory" is mathematical formulation

Other symmetries - time invariance  
translational invariance  
Rotational invariance  
Gauge invariance

eg. Newton's law of gravitation

$$m_1 \frac{d^2 \underline{x}_1}{dt^2} = G \frac{m_1 m_2 (\underline{x}_2 - \underline{x}_1)}{|\underline{x}_2 - \underline{x}_1|^3}$$

is invariant under translations (gravity same here and on Mars)  
 $\rightarrow$  this form invariance is called "covariance"

Principle of Relativity: "transformations between frames of that differ by constant velocity  $v$  are a fundamental symmetry of Nature"

Such frames are called inertial frames

We can relate inertial frames using Lorentz Transformations

frame primed frame related to unprimed frame by a constant velocity in  $x_1$  direction

$$\gamma = \frac{1}{\sqrt{1 - v^2/c^2}}$$

then the 2 frames are related by

$$x_1' = \gamma(x_1 - vt) \quad (1)$$

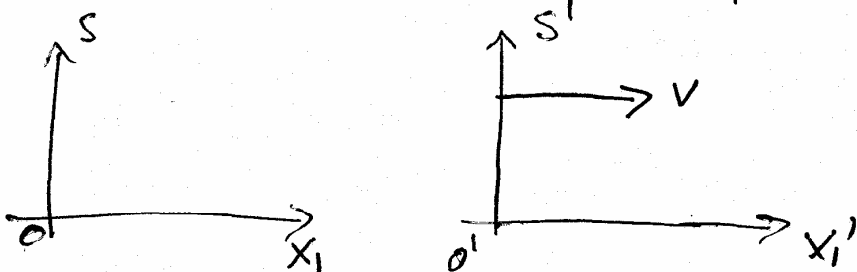
$$t' = \gamma\left(t - \frac{vx_1}{c^2}\right) \quad (2)$$

$$x_2' = x_2$$

$$x_3' = x_3$$

will derive these later if time

Nothing more than a rotation (through an imaginary angle) in 4-dimensional space-time.



$$\left( \Rightarrow x_1 = \gamma(x_1' + vt') \quad t = \gamma\left(t' + \frac{vx_1'}{c^2}\right) \right)$$

Consequence: 1) time dilation

clock at rest at  $o'$   $\Rightarrow x_1' = 0 \quad \forall t'$

use (4)  $t = \gamma t'$

Since  $\gamma > 1$   $t > t'$  "moving clocks run slower"

2) length contraction

rod of length  $L$  along  $x_1'$  axis

$\Rightarrow$  ends at  $x_1' = 0$  and  $x_1' = L$

Consider measurement in  $S$  at fixed  $t$  ( $t=0$ )

use (1):  $x_1' = \gamma x_1$

$\Rightarrow$  the ends are at  $0$  and  $\frac{L}{\gamma}$  in  $S$

so  $\gamma > 1$  rod is contracted in  $S$ .

Note that  $x_1^2 + x_2^2 + x_3^2 - c^2 t^2$  is invariant under Lorentz transformations. Hence the quantity is called a Lorentz scalar (or a 4-scalar)

I shall not talk about velocity addition or relativistic Doppler effect, or light cones. (see a book!)

Energy and momentum transform just like space and time

$$p_1' = \gamma \left( p_1 - \frac{vE}{c^2} \right) \quad p_2' = p_2$$

$$E' = \gamma (E - vp_1) \quad p_3' = p_3$$

~~We can identify a Lorentz scalar in the same way~~

where we identify relativistic energy and momentum

$$E = \gamma mc^2 \quad \underline{p} = \gamma m \underline{v}$$

We can identify a Lorentz scalar in the same way

$E^2 - c^2 p^2$  is our scalar  $\equiv$  invariant mass

$$\Rightarrow \boxed{E^2 = p^2 c^2 + m^2 c^4} \quad \text{relativistic energy-mom. relationship}$$

Let's gain some insight:

$$\gamma(v) = \left( 1 - \frac{v^2}{c^2} \right)^{-\frac{1}{2}} \approx 1 + \frac{v^2}{2c^2} + \dots \quad v \ll c$$

$$\Rightarrow E = \gamma mc^2 \approx \underbrace{mc^2}_{\text{rest energy}} + \underbrace{\frac{1}{2}mv^2}_{\text{classical kinetic energy}} + \dots$$

So  $E = \gamma mc^2$  is consistent with classical physics  
AND Newton never spotted  $E = mc^2$  as conservation of mass was implicit in his work  
Einstein spotted mass and kinetic energy contribute to  $E$

Similarly  $\underline{p} = \gamma m \underline{v} \approx m \underline{v} + \text{Corrections}$ . Again, consistent.

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## 4-Vectors

We want to build our theories using 4D objects  
→ 4-vectors and 4-scalars. Why? they naturally contain  
the required symmetry and our theory will be  
automatically covariant under ~~Lorentz transformations~~.

Spacetime 4-vector  $\underline{x} = (\underline{x}, ict)$

$$\begin{aligned} \underline{x} \cdot \underline{x} &= X_m X_m = \underline{x}^2 - c^2 t^2 \\ &= \text{Spacetime Invariant} \\ &= \text{4-scalar} \end{aligned}$$

"take the norm"

Similarly 4-velocity

$$\underline{u} = \frac{d\underline{x}}{d\tau}$$

$\tau = \text{proper time}$

Not important to us!

$$= \gamma(u) (\underline{u}, ic)$$

See a book

LT  $\equiv$  rotations in 4D spacetime  
(generalise  $p=mv$ )

Define:

$$\begin{aligned} \underline{p} &= m \gamma \underline{v} \\ E &= \gamma mc^2 \end{aligned}$$

Energy-momentum 4-vector  $\underline{p}_m = m \underline{v}_m = (\underline{p}, \frac{iE}{c})$

→ naturally conserved in isolated system

→ is invariant under LT

component by component  $\sum_i \gamma(v_i) m_i \underline{v}_i = \text{constant}$

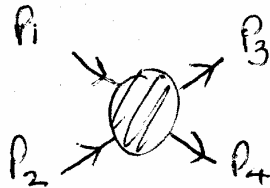
$$\sum_i \gamma(v_i) m_i c = \text{constant}$$

Note, we defined  $E = \gamma mc^2$  and  $\underline{p} = m \gamma \underline{v}$  as before

## Relativistic Kinematics

4-momentum conservation is a useful tool

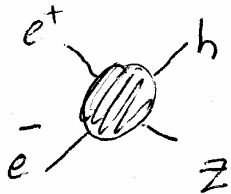
Consider  $2 \rightarrow 2$  scattering



$$\Rightarrow p_1 + p_2 = p_3 + p_4$$

example - Higgs Boson Production at CERN (LEP)

$e^+e^- \rightarrow hZ$



how? quantum electrodynamics  
but, kinematics tell us why no  
Higgs produced above  $115 \text{ GeV}/c^2$

at LEP, collide  $e^+e^-$  head on with energy  $E_{\text{beam}} = 103 \text{ GeV}$

$$p_{e^+} = (-p, iE_{\text{beam}}/c) \quad p_{e^-} = (-p, iE_{\text{beam}}/c)$$

$$p_h = (p', iE_h/c) \quad p_Z = (-p', iE_Z/c)$$

implicit use of conservation of momentum - LEP is in the  
"zero momentum" frame  $\rightarrow h, Z$  produced back-to-back

$$2E_{\text{beam}} = E_h + E_Z \quad (1)$$

$$E_h^2 = c^2 p'^2 + M_h^2 c^4 \quad (2)$$

$$E_Z^2 = c^2 p'^2 + M_Z^2 c^4 \quad (3)$$

for fixed  $E_{\text{beam}}$ ,  $M_h$  is maximised if  $p' = 0$

$$\Rightarrow E_h = M_h c^2 \quad E_Z = M_Z c^2$$

$$\Rightarrow 2E_{\text{beam}} = M_h c^2 + M_Z c^2$$

we know  $M_Z c^2 = 91 \text{ GeV}$   $2E_{\text{beam}} = 206 \text{ GeV}$

$$\Rightarrow M_h c^2 = 206 - 91 = 115 \text{ GeV}$$


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